

2025 EVENT INFORMATION, RULES AND REGULATIONS

Participants are responsible for knowing and following ALL event and park rules and regulations. You will also abide by any health regulations mandated at the time of the Market Fair.

Registration: All sutlers must be pre-registered.

Each individual must register in person during registration hours only.

'Walk up' camper registrants at the gate will be accommodated as traffic flow allows. **Please bring a completed Camper Application with you to expedite registration.**

◆ All participants are encouraged to arrive on site and set up on Wednesday, April 23rd.

◆ Campers are encouraged to stay for the entire event; however, those who must leave on Sunday morning may do so between the hours of 6:30 a.m. and 8:30 a.m. Vehicles must be out of camp by 9 a.m. Please ask at the HQ tent or a member of the Watch staff about traffic patterns before bringing a vehicle into camp.

◆ Participants are welcome to stay on site until Monday, April 28th. *We would greatly appreciate your help with event tear-down. If you are not coming early as a registered volunteer, please advise HQ staff re helping.*

Registration gate hours are:

- Wednesday from 7 a.m. to 7:30 p.m.
 - Thursday and Friday from 7 a.m. to 8:30 a.m. *and* from 5 p.m. to 7:30 p.m.
 - Saturday from 7 a.m. to 8:30 a.m. Please note that there are no gate hours on Saturday evening.
 - **Sunday morning 6.30 am – 8.30 am: no registration hours – early departure only.**
 - Participants' vehicles – one time in and one time out of camp after initial setup. You are expected to adhere to this regulation.
 - There will be NO registration at the HQ tent.
- ◆ Gates will only be open during registration hours. Registration opens and closes PROMPTLY at the times listed above; no registrants will be processed once registration is closed. Vehicles must be out of camp by 9 a.m. and are not allowed in camp after 8:00 p.m. This applies Wednesday through Sunday.
- ◆ Each individual must register in person during registration hours only. 'Walk-up' registrants at the gate will be accommodated as traffic flow allows.
- ◆ Public hours are 9 a.m. to 5 p.m. Thursday through Saturday, and 9 a.m. to 3 p.m. Sunday. Sutlers must be open for business during all public hours. Failure to comply could jeopardize participation at the event.
- ◆ A space for each approved sutler is pre-assigned based on the set-up information provided on their registration form. Any change in the set-up dimensions can affect their location. Sharing your site with another business that has not successfully passed the jury process is prohibited: violators may forfeit their invitation to future Market Fairs. If you wish to share a site with another sutler, please contact the Trade Committee. If you are sharing a site, your application must indicate all set-up dimension information for tentage to avoid infringing on another sutler's space. Sutlers may not set up or conduct business in the camping area.

- ◆ All attempts will be made to assign the same space to returning sutlers. If you are unable to attend the Market Fair for any reason, we cannot guarantee you the same space in subsequent years.
- ◆ **Street Vendor Licenses:** Please see the information regarding Street Vendors at the end of the Principal Trade Rules section.
- ◆ All participants must be in proper period attire and use shelters and equipment appropriate to eastern North America between 1730 and 1790. **Unacceptable** attire includes fringed buckskin shirts and pants, 19th century waistcoats or vests, uncovered modern shoes (unless medically required), top hats, glengarries, straw “boaters” or 19th century flat crowned straw hats. **Participants are expected to remain in period dress during the entire event.**
- ◆ Acceptable shelters include simple lean-tos, diamond flys, and marquee, wedge, or wall tents. Whelan’s, Bakers, Tipis, and single-pole pyramid or Hunter’s tents are **not acceptable**.
- ◆ **Lighting:** You are expected to use period lighting (candles, firelight) for illumination in camp. **Fluorescent or incandescent lighting creates a negative impression and is strongly discouraged.** Please be mindful of your fellow participants. You are expected to take all care with fires and candles and have a filled water bucket available at all times.
- ◆ Water and wood will be provided onsite. Per Maryland State Park policy, you may not bring firewood from anywhere offsite.
- ◆ **Vehicles may NOT be used for moving firewood.**
- ◆ We anticipate that the range will not be available for this event.
- ◆ No modern firearms of any type will be allowed at Market Fair.
- ◆ First Aid: The location is to be determined and will be indicated by a white flag with a purple heart on it. Assistance from any other qualified medical personnel will be reviewed. If you are qualified and interested in assisting if needed please indicate that on the back of your pre-registration form and indicate your qualifications.
- ◆ Lost and Found and a daily Schedule of Activities will be located at the HQ tent.
- ◆ **With the exception of service dogs (*ADA Title III*), participants may not bring animals to the Market Fair. Documentation must be provided for service dogs. Cavalry units must check with Park staff.**
- ◆ Per Park and event regulations, quiet hours are from 10 pm to 7 am. Please be courteous to your fellow participants and observe these.

Failure to adhere to:

- ◆ **Maryland State Park rules**
- ◆ **Event Rules and Regulations**
- ◆ **Principal Trade Rules**

or

- ◆ **Disorderly/Disruptive or Unprofessional Conduct may jeopardize participation at Market Fair or future events.**

2025 PRINCIPAL TRADE RULES

Please read carefully! You are responsible for compliance with the rules.

The Trade Rules apply to all sutlers, street vendors
and blanket traders.

All items to be displayed, sold or traded must be originals or reproductions of articles used in eastern North America during the period 1730 to 1790.

You will be asked to remove any items not meeting these criteria.

Decisions of the Trade Committee who jury the event are final.

If questions arise concerning the suitability of an item, the burden of proof is on the sutler or blanket trader.

You must be able to provide documentation for your merchandise if the jury requests it.

Please ensure you have documentation with you.

- ◆ **PLEASE NOTE! Blanket Trader Rules / Information:** Blanket trading is allowed at registered campers' campsites or in the specified blanket trading area only. No structures (e.g. fly's) will be permitted in the blanket trade area and no sales tents may open onto the blanket trade area. Items may be displayed on a blanket or other suitable piece of cloth or hide. No tables or shelves are permitted. Non-personal items offered for sale or trade cannot exceed \$750 for the event. You will be expected to abide by all Trade Rules.
- ◆ **Attention all sutlers regarding temporary sales tax numbers.** Individuals who do not have a permanent sales tax license are required to obtain a temporary license and collect a 6 percent or 9 percent sales and use tax for sales at various events such as craft shows and fairs. To obtain a temporary license see <https://www.marylandtaxes.gov/business/sales-use/> or call **410-767-1543** or **410-767-5462** . The temporary license lasts for 30 days.
- ◆ Any vendor selling food at the event must have a Temporary Event Food Vendors license and be in compliance with any state or county health requirements regarding Covid-19, etc. If you are preparing or selling food, giving away samples or handing out free food, you must obtain a license from the Washington County Environmental Health Department. Information and Food Permit Applications are located at <https://washcohealth.org/forms-applications/>
- ◆ No deliveries will be accepted at the Visitors Center. Please plan accordingly.
- ◆ No modern packaging should be visible in your display. Do not use self-adhesive price tags or stickers.
- ◆ After the initial jurying, our Trade Committee will inspect your appearance in camp, accouterments, etc. from time to time.
- ◆ The sale, trade, or barter of alcohol and/or black powder is prohibited.
- ◆ Flintlock firearms only may be sold or traded.

- ◆ Sales of the following items will not be allowed:
 - Anything that is blaze, hunter or fluorescent orange.
 - Items that have visible plastic parts (such as plastic parasol handles, etc.).
 - Non-period jewelry (such as turquoise set in silver; dragons, wizards, etc.).
 - Glass marbles.
 - Slat back chairs.
 - Stickers, miniature flags, post 1790 military badges, souvenir items.
 - Speckle ware.
 - Medieval and/or 19th century Celtic items.
 - Prehistoric stone tools or projectile points.
 - Illegal animal parts/products. You are responsible for knowing the rules in Maryland. Contact the Maryland Department of Natural Resources – dnr.maryland.gov/Pages/default.aspx - for information.
 - Non-packaged/unwrapped food items may only be dispensed by the sutler. Foodstuffs offered by sutlers must be period correct and be in compliance with any state or county Covid-19 health directives.
- ◆ Modern gun tools and molds may be sold but must not be on open display.
- ◆ CD's, tapes, and Clothing Patterns in modern wrappers must be kept out of plain view.
- ◆ Banjos, modern guitars, and mountain dulcimers may not be sold. Post-1790 instruments must be kept out of sight during public hours.

**STREET VENDOR
INFORMATION**

- Campers wishing to operate as a street vendor selling wares from a period correct cart, wheelbarrow or basket must indicate that on their pre-registration form, pay the required fee and register with the Trade Committee. There is a \$20 fee for a street vending license, which must be visibly displayed. If you wish to be a Street Vendor and are not camping, you must pay the camper fee of \$35.00 per person. Street Vendors are not limited to \$750 worth of merchandise. They may cry their wares throughout the sutler area but are cautioned to move about and not stay in any one area. Please contact the Trade Committee via *Ranger Bob Study* at bob.study@maryland.gov for details if you are interested.
- Street Vendor Licenses: Licenses will be available at the Headquarters tent located in front of Capt. Wort's Store during these hours **only**: Thursday, Friday and Saturday – 7:30 am – 8:30 am. Thursday and Friday – 12:00 pm – 1:00 pm